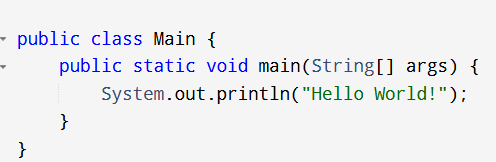
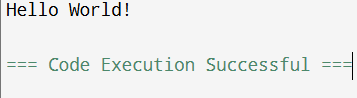
Lab Session 1

1. Write a java program to print hello world.

Input:

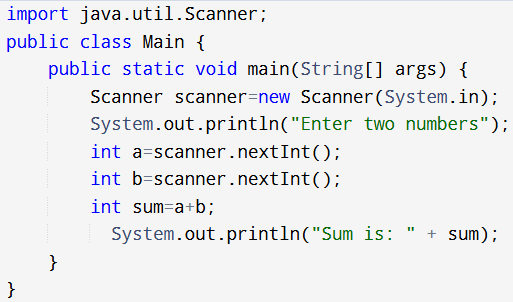


Output:

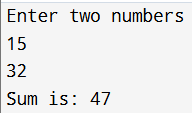


1. Java Program  to take input from the user and print the sum of two numbers.

Input:

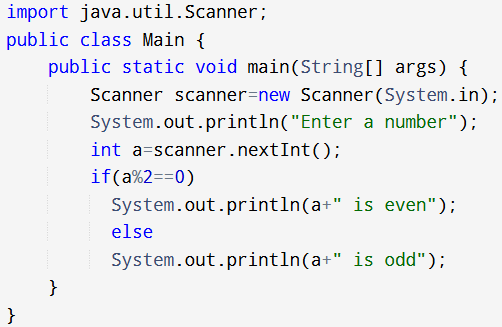


Output:

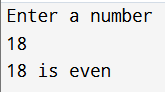


Create a java program to check whether a number entered by the user is even or odd.

Input:

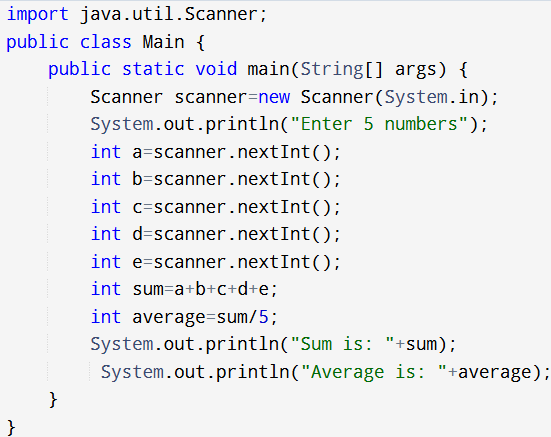


Output:

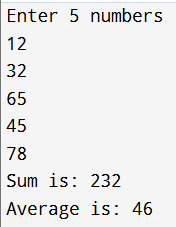


1. Create a java program to print the average and sum of 5 numbers entered by the user.

Input:

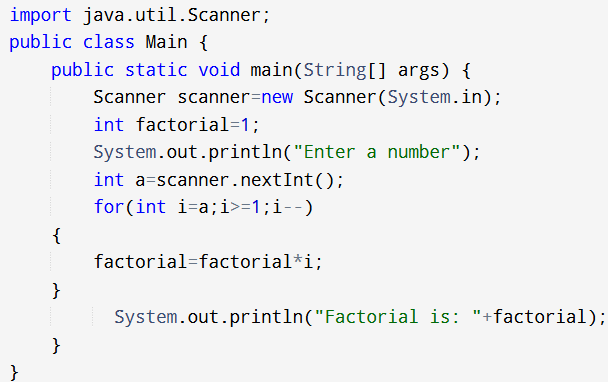


Output:

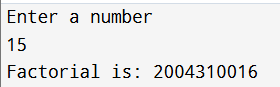


1. Program to calculate the factorial of a number.

Input:

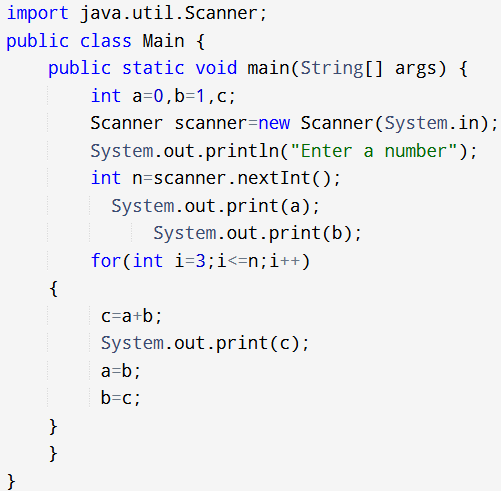


Output:

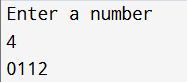


1. Program to print Fibonacci series up to n terms.

Input:



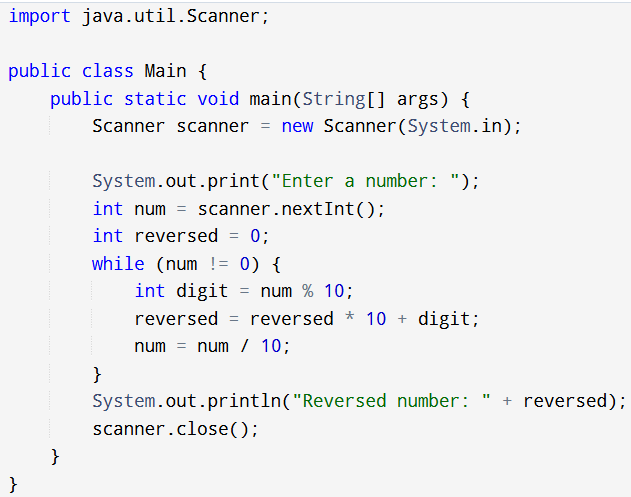
Output:



Lab Session 2

1. Program to reverse a number

Input:

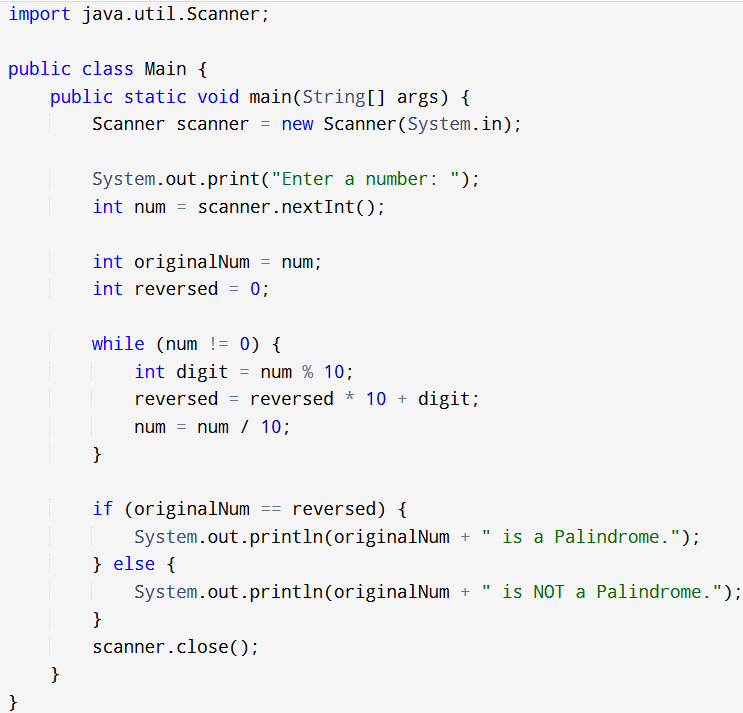


Output:



1. Java Program to check if a number is a palindrome

Input:



Output:

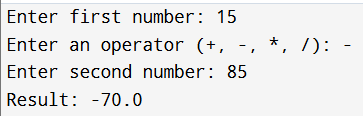


Create a java Program for a simple calculator

Input:

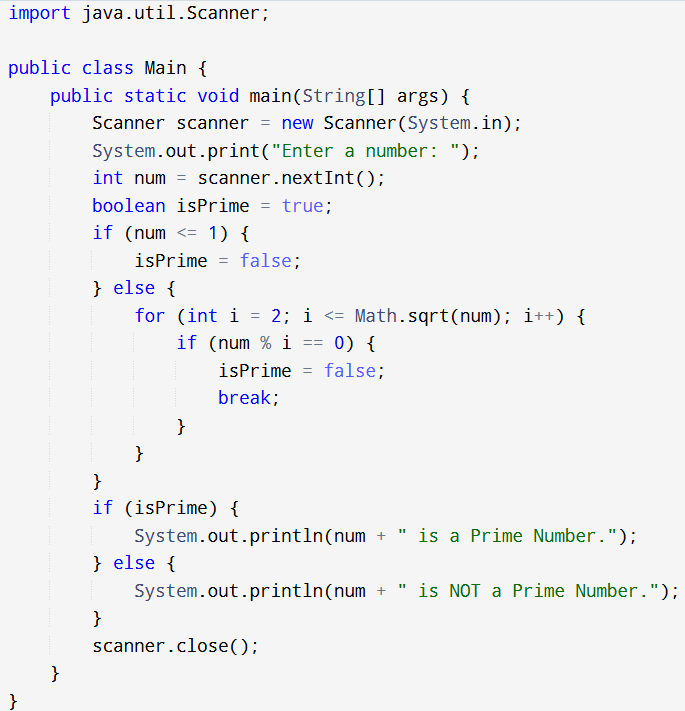


Output:

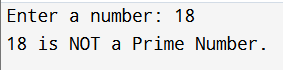


1. Create a java Program to check if a number is prime

Input:

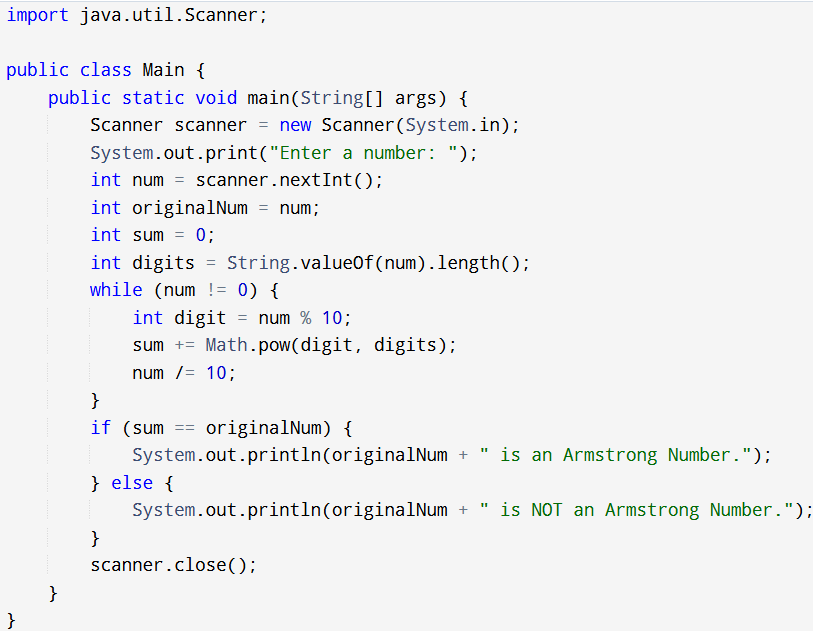


Output:



1. Program to check if a number is an Armstrong number

Input:

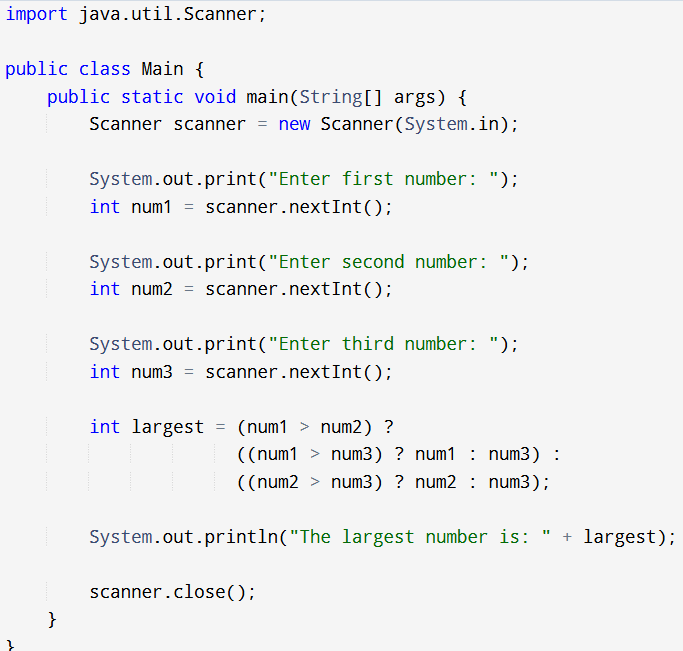


Output:

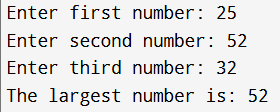


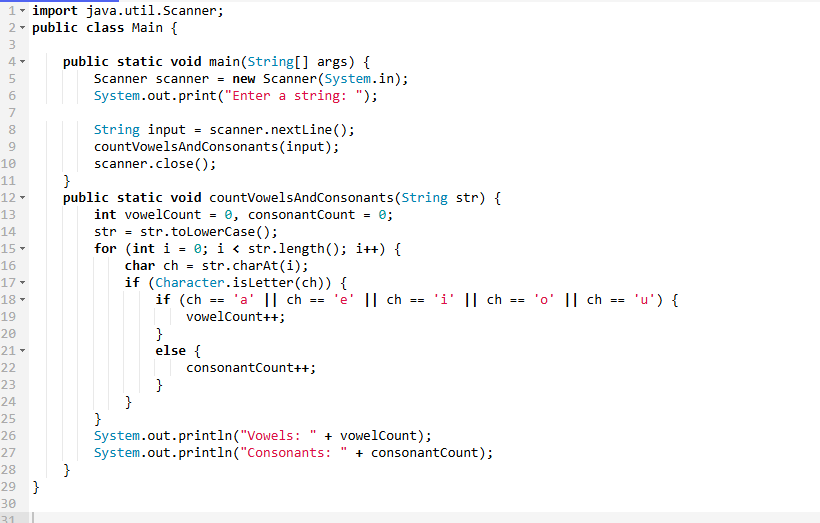
1. Program to Find the Largest of Three Numbers using ternary operator

Input:

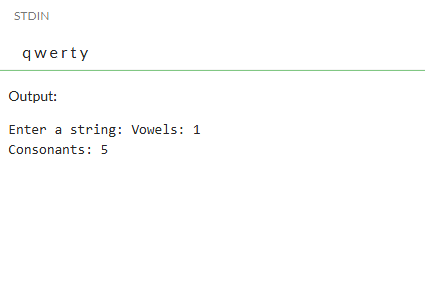


Output:



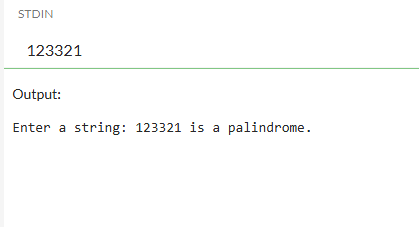


Output:

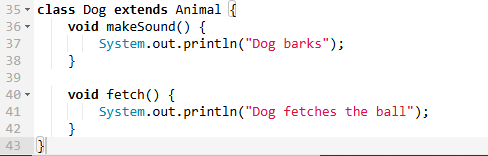
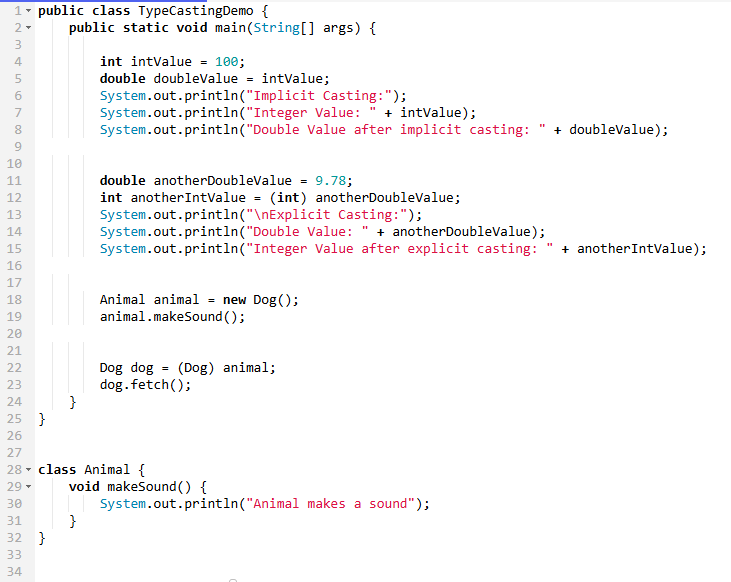
S



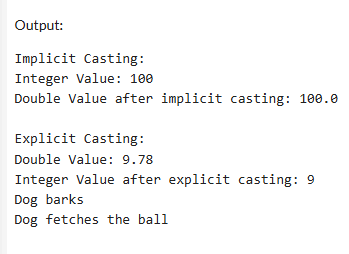
output:



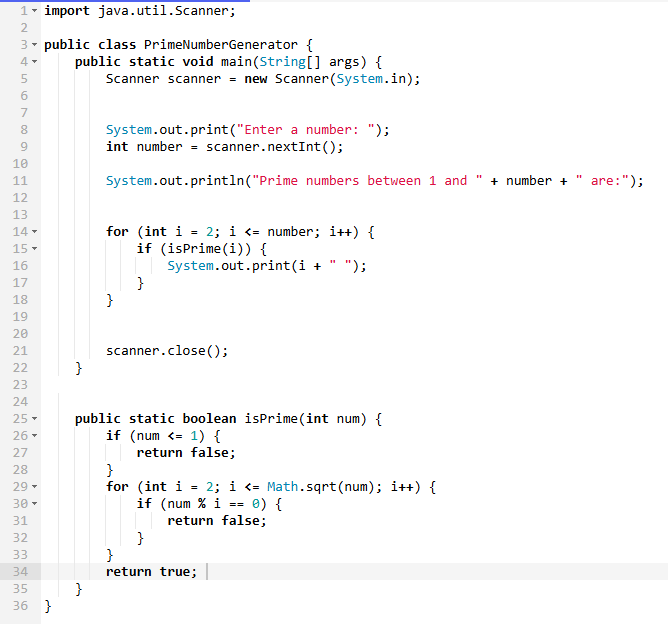
1.write a program to demonstrate type casting in java



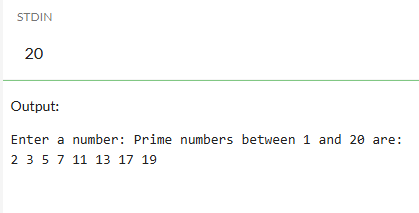
Output:



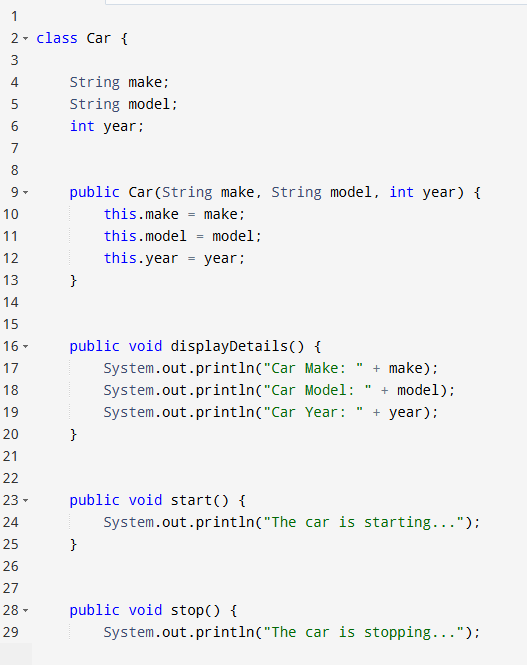
2.write a program to generate prime numbers between 1 & given number

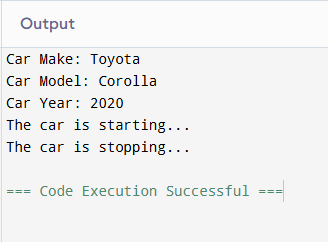
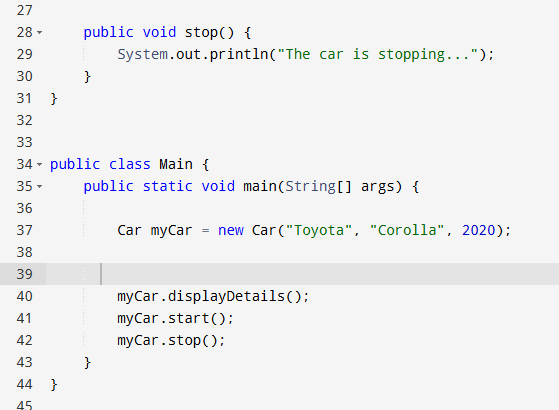


Output:

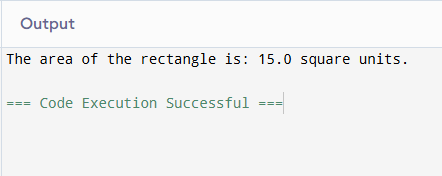
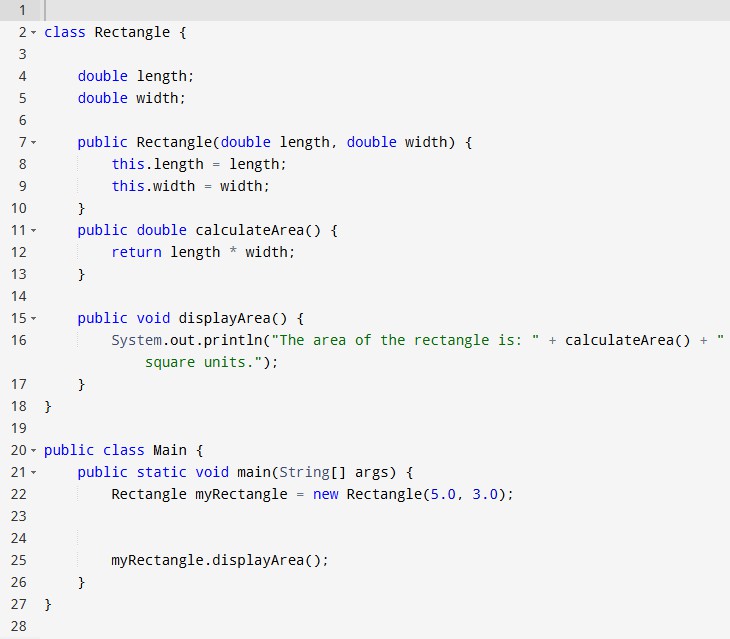


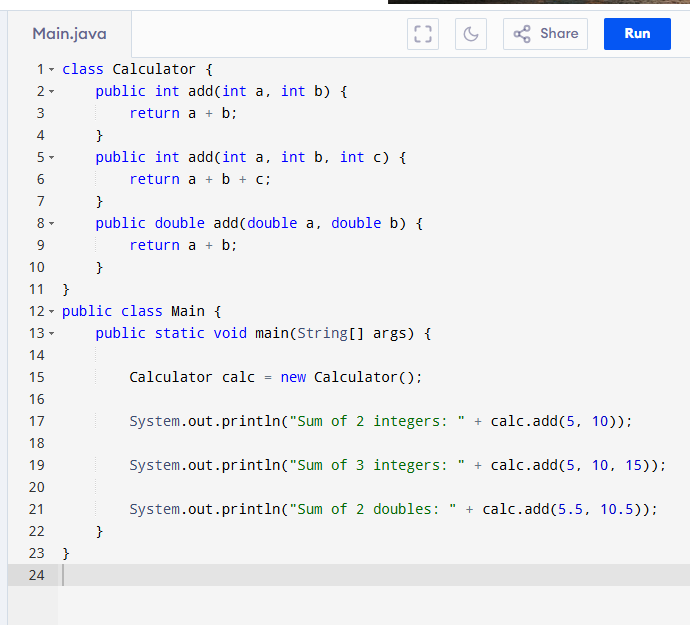
1. program to demonstrate a simple class with methods in java

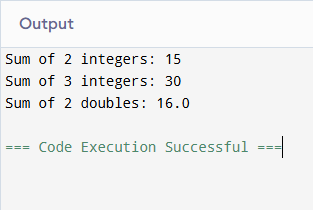




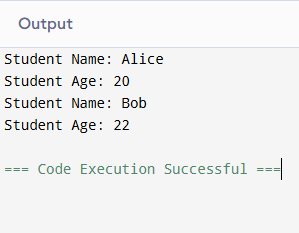
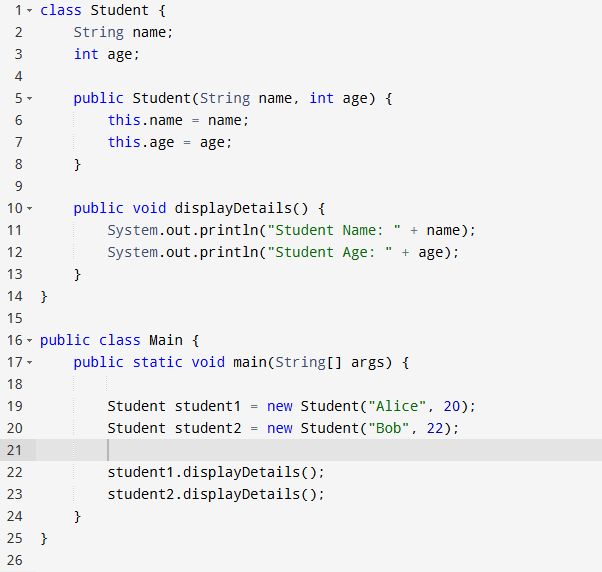
1. program to find the area of rectangle using methods

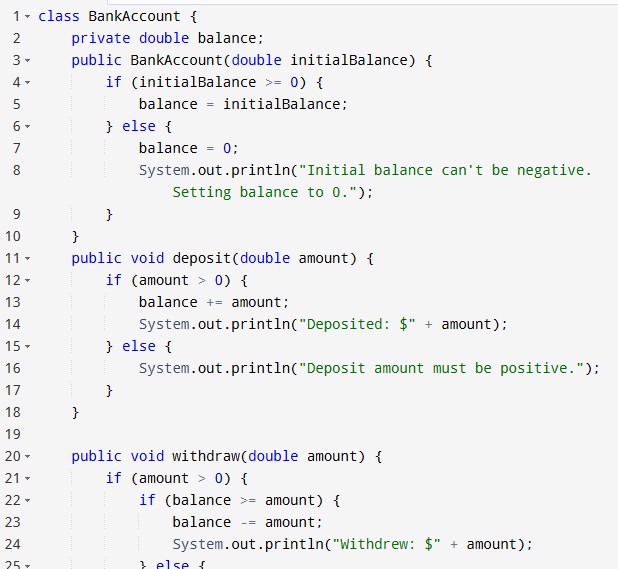


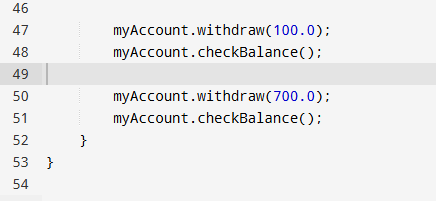
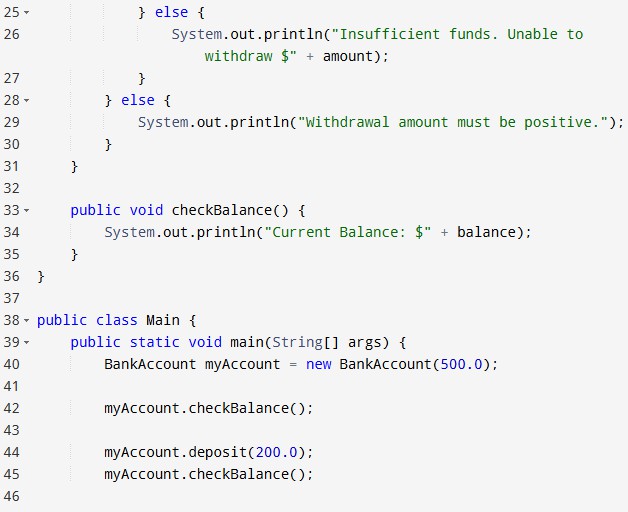
1. program to demonstrate Method Overloading in java

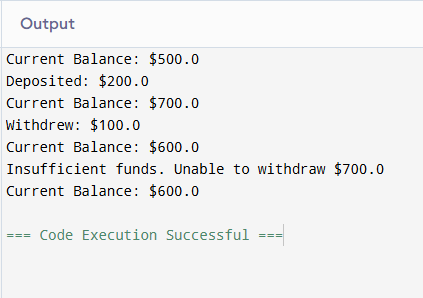


1. Program for class with parameterized constructor



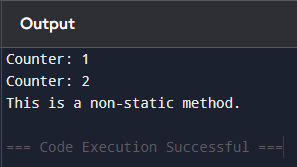
1. Program for Bank Account Class with Deposit and Withdraw Methods in java



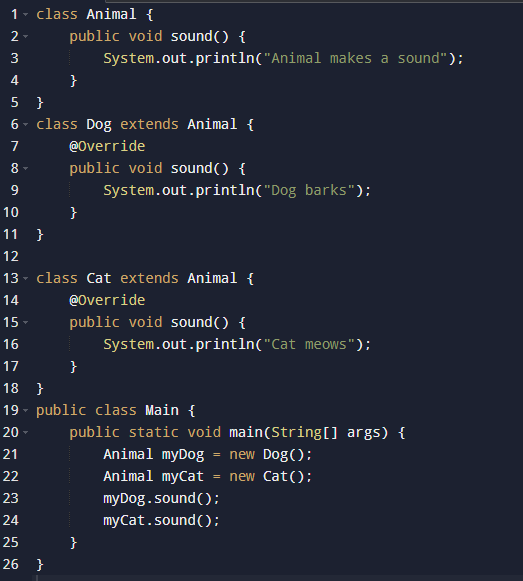


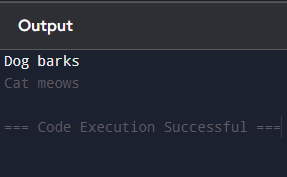
1.Program to Demonstrate Static Methods in java





2.Program to demonstrate method overriding in java





3.Write a program to create a simple class to find out the area and perimeter of rectangle using super keyword

